

Seven Days animation (excerpt, Day 4)

Concept and collaboration

This animation forms part of *Seven Days*, an ongoing collaboration with composer Matthew Sear. The project explores the theme of creation through the dialogue between painting, sound and motion. Each day corresponds to a separate animation, with all seven designed to flow together as a short film.

Artistic process

The starting point for Day 4 was a series of hand-painted works on washi paper, using mineral pigment, PVA and silver leaf. These textures and surfaces became the foundation for visual sequences that transform static imagery into spatial, moving forms.

Technical approach

Painted elements were photographed, processed in Photoshop and animated in Adobe After Effects. Layers were composited to create depth, motion and transformation while timing was carefully aligned with the rhythm and phrasing of the musical score. The process emphasised fluid transitions, balancing painterly qualities with digital precision.

Integration with music

Original music by Matthew Sear underpins the animation, shaping the pace and emotional register of the piece. Visual movement responds to musical motifs, creating moments of synchronisation and contrast between sound and image.

Creative aims

The animation aims to merge traditional and digital media, reimagining hand-painted textures in a time-based form. By working across disciplines the project investigates how visual and musical languages can combine to evoke mood, movement and narrative resonance.